

NUMERICAL DIRT ROAD PAVING PRIORITY LIST FOR ROADS PETITIONED PRIOR TO NOVEMBER 15, 2008			
5 Year Plan Approved by County Council - March 2009			
CURRENT RANK	ROAD NAME	COUNCIL DISTRICT	STATUS
<u>1</u>	BITTERNUT CT	1	Completed 2011
<u>2</u>	WINDYWOOD RD, #1	2	Under construction, scheduled completion Winter 2015
<u>3</u>	JIM SPENCE RD	1	Completed 2013
<u>4</u>	FOX BRANCH RD	3	Completed 2012
<u>5</u>	D.E. CLARK RD	1	Under construction, scheduled completion Summer 2015
<u>6</u>	FIRST CREEK RD	9	Completed 2013
<u>7</u>	BUB SHUMPERT RD - From Hartly Quarter to SC Rt. 302	1	Unable to obtain 8 of 70 easements needed
<u>8</u>	HARVESTVIEW RD	6	Design is 35% complete
<u>9</u>	WATER TANK RD, #1 & #3 - From Exist. Pave. to Harvey Berry Rd.	1	Design is 5% complete
<u>10</u>	PHAETON DR	1	All easements resolved June 2013
<u>11</u>	RUTH VISTA RD	5	Design is 5% complete
<u>12</u>	A.C. BOUKNIGHT RD	2	Design by SCDOT, construction to start Winter 2015
<u>13</u>	BUB SHUMPERT RD - From Hartley Quarter to US Rt. 178	1	All easements resolved August 2014
<u>14</u>	COOL WATER CT	2	Completed 2014
<u>15</u>	HARVESTVIEW RD - From Crooked Creek to John Lindler	6	Design is 35% complete
<u>16</u>	ALICE DR, #1	9	All easements resolved June 2013
<u>17</u>	OLD CHARLESTON RD, #2 - From Pond Branch to Calks Ferry	2	Design is 5% complete
<u>18</u>	HOLLY TREE ST	4	Completed 2014
<u>19</u>	PINE PLAIN RD, #5 - From Redmond Mill to St Matthews Rd	1	Design is 5% complete
<u>20</u>	GOLDEN JUBILEE RD - From/To Existing Pavement	2	Design 95% complete, construction to start Spring 2015
<u>21</u>	CHERRY LN, #1	2	Completed 2012
<u>22</u>	ROLAND DR	5	Completed 2014
<u>23</u>	JOHNS CREEK RD	6	All easements resolved July 2014
<u>24</u>	FOREMOST DR	5	Design is 95% complete
<u>25</u>	BACKMAN AVE	5	Unable to obtain 3 of 16 easements needed

Typical Scheduling Sequence For Roadway Projects:

1. Right-of-Way Commitment Letters (easements)
2. Design Process (engineering, plans, permits, signed easements, etc.)
3. Bid Process (specifications, documents, advertisement, bidding & award)
4. Construction